

Space Rocks

Move your spaceship on your side of the screen to automatically fire shots at drifting space rocks. Destroy rocks to earn points and drop minerals. Collect minerals to fill your power meter. When full, enter the power zone to fire the MegaBeam. Different rock types take different numbers of hits and score differently.

Starfire

Move your ship into the firing zone to automatically shoot pellets toward your opponent's goal. Score points by pushing pellets across the screen and into the goal. Ammo is limited, so leave the firing zone to collect more pellets before returning to shoot again. You can only collect and fire on your side of the screen.

Snek

Guide your snake by moving your robot piece around the screen. Eat fruit to score points and grow longer. Matching your snake's color to the correct fruit earns bonus points, while bad apples reduce your score and shrink your snake. Colliding with other snakes costs segments, and crashing into yourself resets you.

Cosmic Crush

On your turn, place a robot to push aliens up, down, left, or right on the grid. Create matches of three or more identical aliens to score points and clear them. Cleared aliens cause cascades that can trigger additional matches for higher scores. Older aliens and chain reactions are worth more points. Highest score at the end of the final round wins.